**Amy Mulloy
Methods of Teaching Reading**

**December 8, 2011**

Title of Book: My “a” Book

Author: Jane Belk Moncure

Illustrator: Linda Hohag

1. Introduce Book
	1. Ask students what they think an author and illustrator is
	2. Discuss picture cover
		1. Ask students to make predictions about story
2. Picture Walk
	1. Flip through pages. Discuss the subject (his name), setting, action taking place
	2. Pick out words they may not know, ex: alligator, ants vs. aunts, ax
	3. Don’t show last 4 pages (surprise for the end)
3. Students read story independently
	1. Teacher listens to students read aloud one at a time
		1. Ask questions like, “How did you know that word?” “Did you know that was going to happen?” “Could you put a real alligator in a box?” “Why is it important that it was a *toy* ax?”
	2. Refer back to students’ predictions. Did the story turn out how you thought?
4. Talk about similarity in word choice (all the objects he put in his box started with the letter a)
	1. Why do you think an astronaut came to help him? (some may know, some may not make the connection)
	2. “Did anyone notice what the objects in his box all had in common?”
	3. Walk through the book again, asking children to name the objects he put in his box. Teacher writes them on whiteboard. “*Now* do you see the connection?”
	4. All the objects started with letter “a”. Can you think of other words that start with letter “a”?
		1. Have students write them on their own whiteboard or piece of paper.
		2. Share with fellow students
		3. Turn to last page of book and show those examples
5. Word Work
	1. Possible Examples using words from the book:
		1. Students write words on lined paper
		2. Students use precut letters to make words
		3. Students use magnetic letters to make words

*Center Activity while Guided Reading Lesson is in progress:*

Premade matching game. Match a word starting with the letter “a” to its picture. It can range from a few words to many. Can be words only from the book or other “a” words.

Necessary Supplies:

* Copies of book
* Lesson plan
* Whiteboard(s), marker(s), and eraser
* Alphabet letters
* Matching game